



Scan QR Code to Access  
Monthly Committee Calendars

# SEPTEMBER 2021

## COMMITTEE MEETING CALENDAR

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
			<p><b>1</b></p> <p>General Board Meeting</p> <p>RESCHEDULED TUESDAY SEPTEMBER 7TH</p>	<p><b>2</b></p>	<p><b>3</b></p>	<p><b>4</b></p>
<p><b>5</b></p>	<p><b>6</b></p>	<p><b>7</b> 6:00PM General Board Meeting Zoom: <a href="https://bit.ly/3jhJ08g">https://bit.ly/3jhJ08g</a> Public Hearing: Open Restaurants</p>	<p><b>8</b> 6:30PM Parks &amp; Recreation Zoom: <a href="https://bit.ly/3yuZeQ1">https://bit.ly/3yuZeQ1</a></p>	<p><b>9</b> 6:30PM Economic Development Technology &amp; Communication Zoom: <a href="https://bit.ly/2Wr61wZ">https://bit.ly/2Wr61wZ</a></p>	<p><b>10</b></p>	<p><b>11</b></p>
<p><b>12</b></p>	<p><b>13</b> 6:30PM Arts &amp; Culture Zoom: <a href="https://bit.ly/3jpCFYJ">https://bit.ly/3jpCFYJ</a></p>	<p><b>14</b> 6:30PM Transportation/ Historic Preservation &amp; Landmark Zoom: <a href="https://bit.ly/38io4rn">https://bit.ly/38io4rn</a></p>	<p><b>15</b> 10:00AM District Service Cabinet <i>(Closed to the public)</i> 6:30 PM Public Safety Zoom: <a href="https://bit.ly/3zxmRbC">https://bit.ly/3zxmRbC</a></p>	<p><b>16</b> 10:00AM Senior Task Force Zoom: <a href="https://bit.ly/2UTvRci">https://bit.ly/2UTvRci</a> 6:30 PM Land Use Zoom: <a href="https://bit.ly/3mzhR2C">https://bit.ly/3mzhR2C</a></p>	<p><b>17</b></p>	<p><b>18</b></p>
<p><b>19</b></p>	<p><b>20</b> 6:30PM Health &amp; Human Services Zoom: <a href="https://bit.ly/2URUBl4">https://bit.ly/2URUBl4</a></p>	<p><b>21</b> 6:30PM Education Youth &amp; Libraries Zoom: <a href="https://bit.ly/3tbXvOx">https://bit.ly/3tbXvOx</a></p>	<p><b>22</b> 6:30PM Executive Board Zoom: <a href="https://bit.ly/3AMpbMn">https://bit.ly/3AMpbMn</a></p>	<p><b>23</b></p>	<p><b>24</b></p>	<p><b>24</b></p>
<p><b>25</b></p>	<p><b>26</b> 6:30PM Housing Zoom: <a href="https://bit.ly/2XQYs2S">https://bit.ly/2XQYs2S</a></p>	<p><b>27</b></p>	<p><b>28</b></p>	<p><b>29</b></p>	<p><b>30</b></p>	<p><b>31</b></p>