

New York City Department of Transportation Street Design Checklist "NYC Admin Code §19 - 182.2"

Pursuant to §19-182.2, this checklist was created by New York City Department of Transportation ("DOT") as a standard checklist of safety-enhancing street design elements that the department must consider for all Major Transportation Projects. A Major Transportation Project (MTP) is a project that, after construction will alter four or more consecutive blocks or 1,000 consecutive feet of street, whichever is less, involving a major realignment of roadway, including either the removal of vehicular lane(s) or full time removal of parking lane(s), or the addition of vehicle lane(s).

DOT is required to post such standard checklists on its website prior to the implementation of each MTP. DOT may amend the standard checklist by rule only to promote vehicular, pedestrian and bicycle safety.

Project Name: Meeker Ave Phase I, Apollo St to Graham Ave

- 1. ADA Accessibility: Included In Project
- 2. Bus Bulbs: Not Included In Project
 - Due to resource constraints, a Bus Bulb will not be installed at this time
- 3. Bus Lanes: Not Included In Project
 - Reduction in vehicular travel lanes necessary to create a Bus Lane would result in vehicle congestion and operational concerns
- 4. Daylighting: Not Included In Project
 - Other treatments were installed to slow turns and/or enhance visibility
- 5. Dedicated Vehicle Loading and Unloading Zones: Not Included In Project
 - Adjacent land uses do not require Dedicated Vehicle Loading and Unloading Zone(s)
- 6. Narrow Vehicle Lanes (10ft or Less): Included In Project
- 7. Pedestrian Safety Islands: Not Included In Project
 - Other pedestrian safety feature(s) exist at this location
- 8. Protected Bicycle Lane: Included In Project
- 9. Signal-Protected Pedestrian Crossings: Included In Project
- 10. Signal Retiming: Included In Project
- 11. Wide Sidewalks (8ft or Greater): Not Included In Project
 - Due to resource constraints, Sidewalk Widening will not occur at this time