Water In Water Out - Innovative Water Research Symposium Event 16 February 2024



e-JUST: Environmental Justice using Urban Scalable Toolkit

















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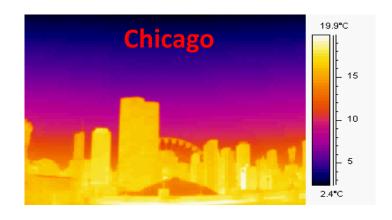
Climate Scientist, Argonne National Laboratory

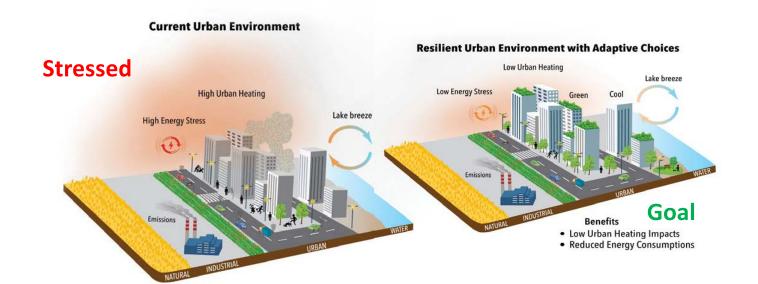
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Urban systems

Multiscale, interdependent, social, natural, and engineered complex systems.





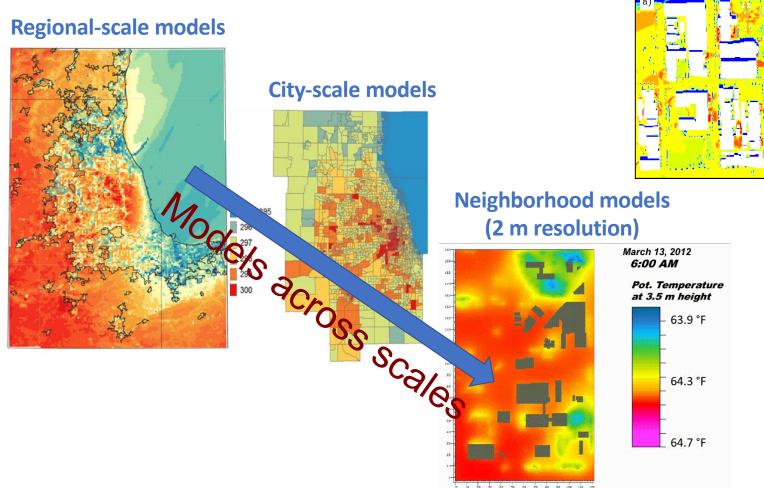


Computer (climate) urban models

PMV

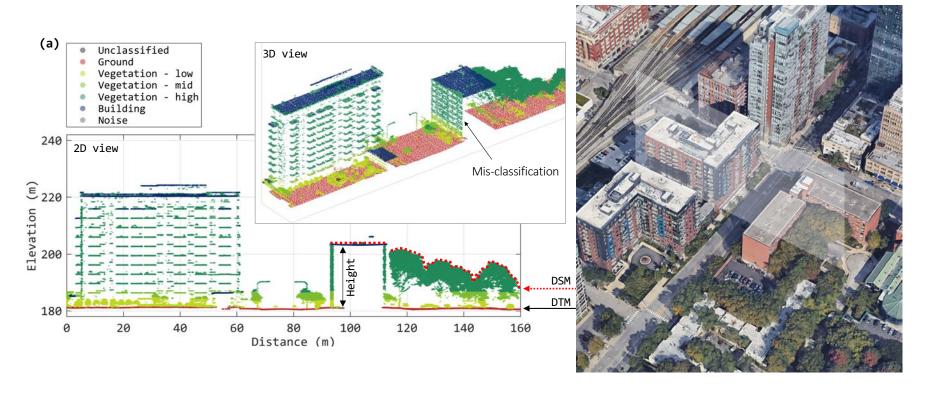
1.7 1.65 1.6

1.55 1.5 1.45 1.4 1.35 1.3





LiDAR data at an exemplary street block

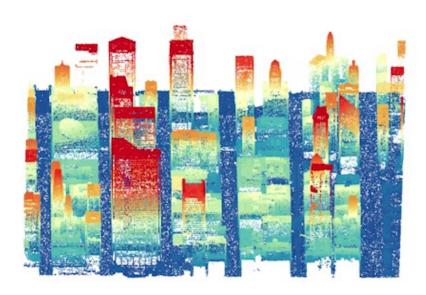


Li and Sharma (in prep)

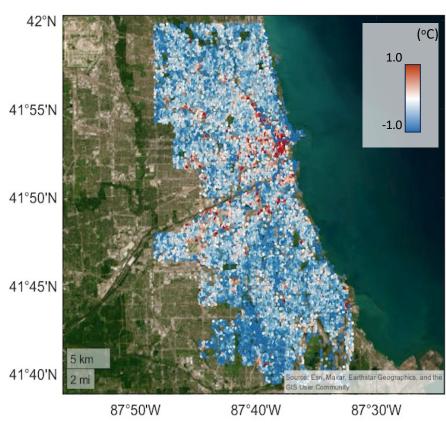


Solutions at scales it matters

LiDAR point cloud dataset (ILHMP, 2018)



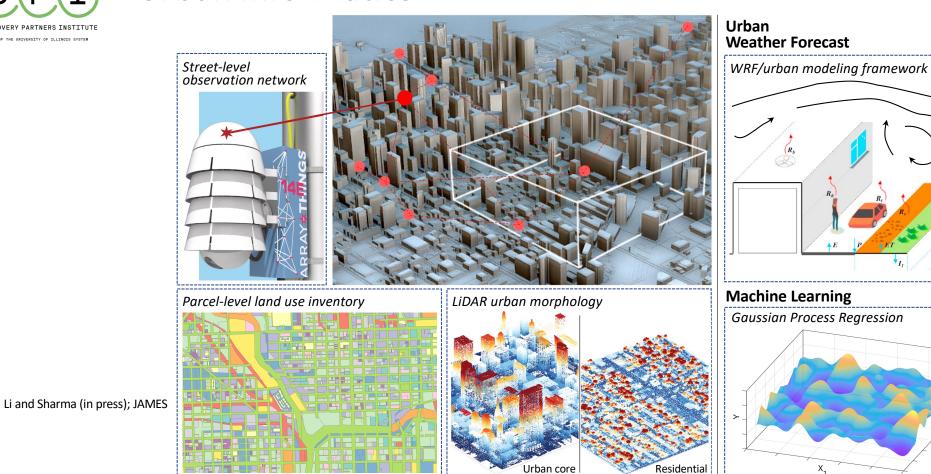
 A physical-informed machine learning framework to estimate street-level environmental stressors Temperature deviation from areal mean (hourly)



Li and Sharma (in prep)



Urban informatics



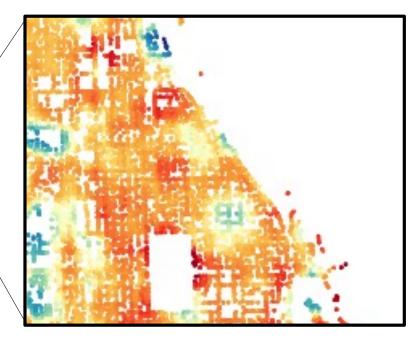
• Forecasting street-level temperature via data fusion of urban informatics



Street-level temperature estimation

Li and Sharma (in press)

Street-level air temperature at resampled locations

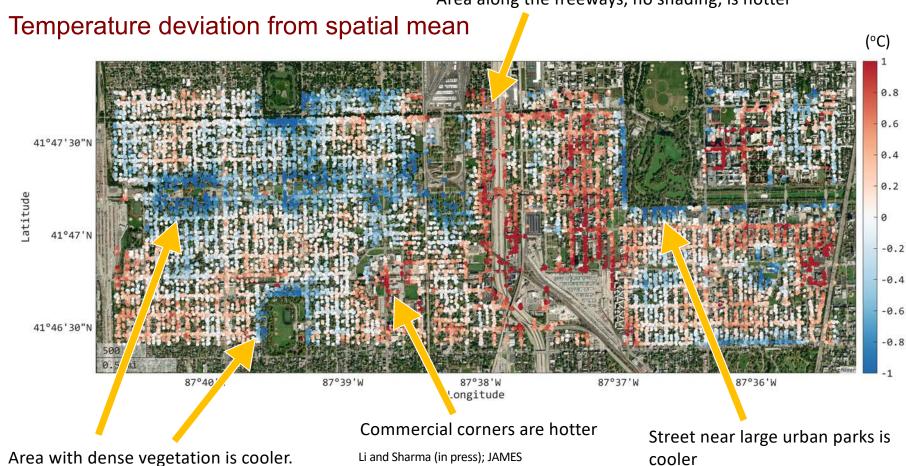


Downscale 1-km climate prediction to submeter street-level air temperature using machine learning.



Address Urban Planning issues at street scales

Area along the freeways, no shading, is hotter





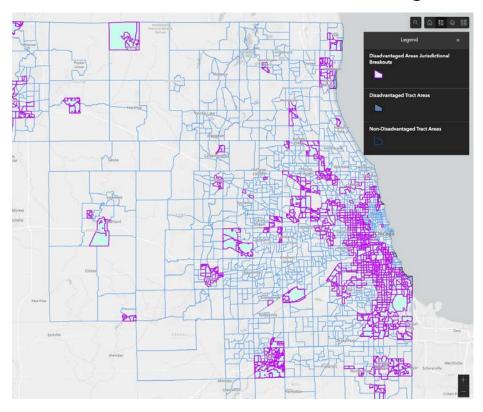
Nomenclature of Environmental Justice

- Environmental Justice -- The just treatment and meaningful involvement of all people regardless of race, color, national origin, income, or ability with respect to development, implementation, and evaluation of programs, practices, and activities that affect human health and the environment.
- Underserved Communities: populations sharing a particular characteristic, as well as geographic communities, that have been systematically denied a full opportunity to participate in aspects of economic, social, and civic life.
- EJ Communities: Geographic locations with significant representation of persons of color, low-income persons, indigenous persons or members of Tribal nations, where such persons experience, or are at risk of experiencing, higher or more adverse human health or environmental outcomes.



Environmental justice conceptual framework

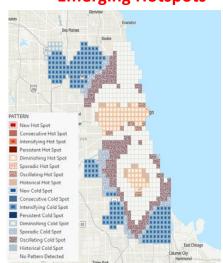
Overburdened and Underserved Disadvantage Areas



Northeast Illinois Climate & Environmental Justice Dashboard

The Medium Income in Chicago, 1980 DI: Legend No 19 Secondad Support to \$199,000 Support to \$199,000 Support to \$190,000 Support to \$100,000 Support

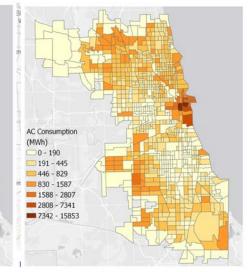
Emerging Hotspots



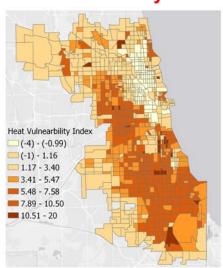
Social and environmental stresses

 Chicago 8th in income inequality among the nation's largest cities.

Air quality and health burden







 'Healthy' level of inequality is needed to encourage growth and progress.

But how much inequality is too much?

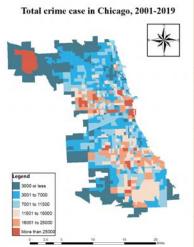
11

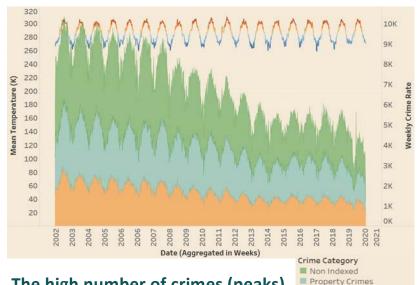


Crime and temperatures

Total Crime (2001-2019)

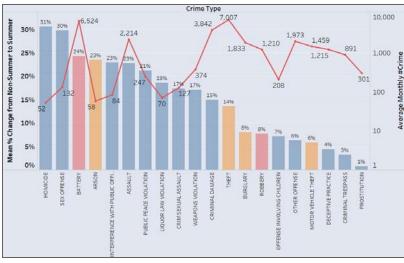
Weekly Crime Rate vs Temperature





The high number of crimes (peaks) in a year are observed in the summer months whilst the low number (valleys) in a year are in winter months

Seasonal Change in Average Crime Rate by Type

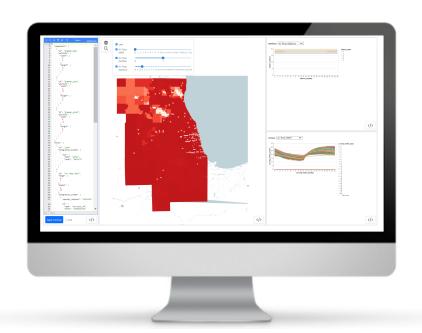


The average monthly number of Battery incidents reported increased in summer by 24% wrt non-summer months to 6,524 average number of incidents

(article in prep)



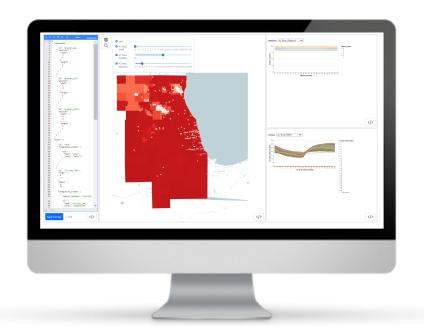
Visualization tools

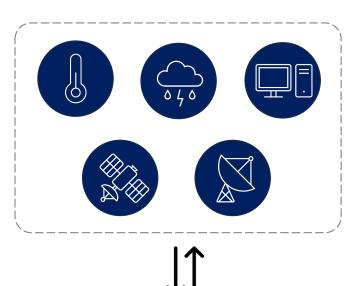




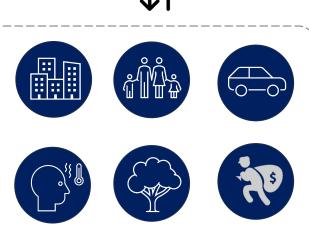


Visualization tools





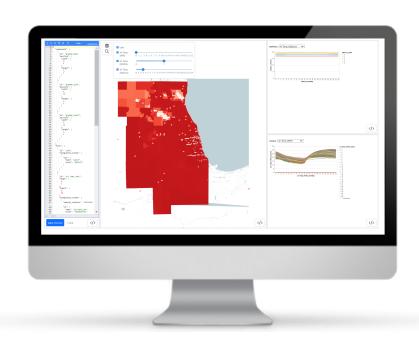
Weather and Climate Data

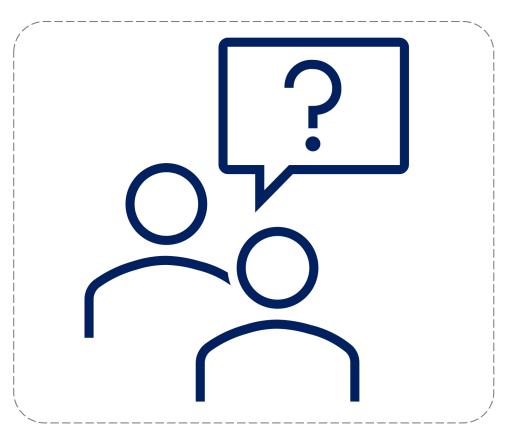


Demographic Data



Visualization tools





adaptable system to meet new demands without requiring a complete rebuild; new functionalities

15



Meetings with the community









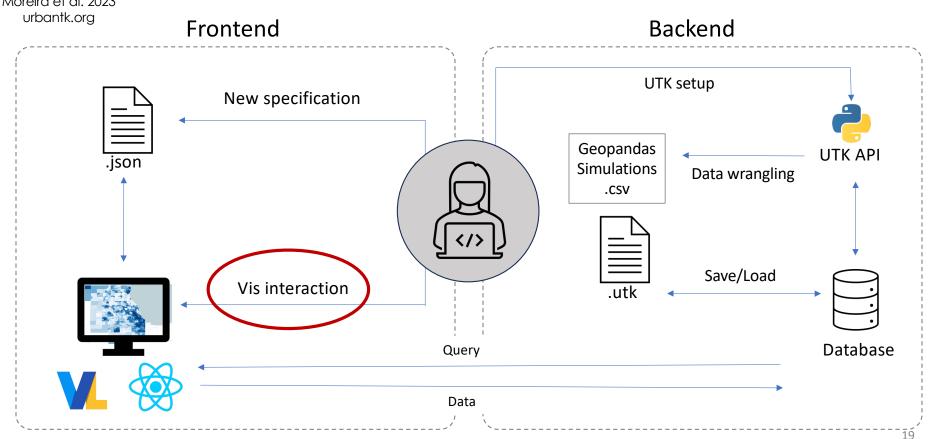


```
DISCOVERY PARTNERS INSTITUTE
            #include <QApplication>
            #include "../MapView/BuildingRenderingLayer.hpp"
            #include "../MassingGeneration/massinggeneration.h"
            #include "../Util/ColorMapDivergent.hpp"
            #include "UrbaneManager.hpp"
       10 #include <QElapsedTimer>
       11 #include <QThread>
       12
            #include <QDir>
       13
       14
            #include <vector>
       15
       16
            UrbaneMapView::UrbaneMapView(const QString &filename, const QRectF &vp, QWidget *parent)
       17
                : MapView(filename, vp, parent), graphLayer(NULL)
       18
       19
                initialized = false;
       20
                skyExposureData = false;
       21
                this->centerIndex = GridIndex(1024,1024);
       22
                this->currentLayer = NULL;
       23
                this->lotUpdate = true;
       24
       25
       26
            UrbaneMapView::~UrbaneMapView() {}
            void UrbaneMapView::initializeGL() {
       28
                if(!initialized) {
       29
                    MapView::initializeGL();
       30
                    this->buildingScore.initComputeShader();
       31
       32
                    this->skyScore.initComputeShader();
       33
       34
                initialized = true;
       35
       36
       37
             void UrbaneMapView::paintGL()
       38
       39
                this->showOsd(false);
       40
       41
                // Lot data initialization in manager
                // TODO Don't know of a better place to do this
       42
       43
                if(lotUpdate && this->parcelLayer->isDataReady()) {
       44
                    updateLotDataDB();
       45
                    lotUpdate = false;
       46
       47
       48
                UrbaneManager *manager = UrbaneManager::getInstance();
       49
                QPair<RenderingOperation, UIOperation> state = manager->getState();
       50
       51
                RenderingOperation operation = state.first;
                UIOperation what = state.second;
       52
       53
                switch(operation) {
       54
                case RenderingOperation::UpdateVis:
       55
       56
                    bool updateFunction = false;
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                       "out": {"name": "water", "level": "OBJECTS"}
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               "id": "shadowToBuildings",
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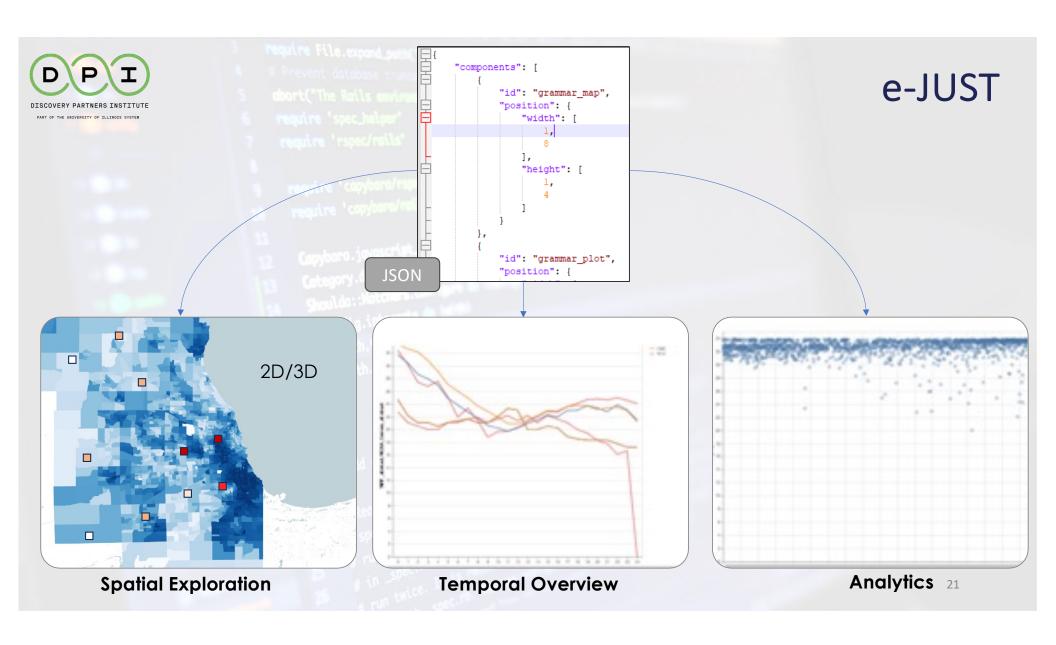
Architecture

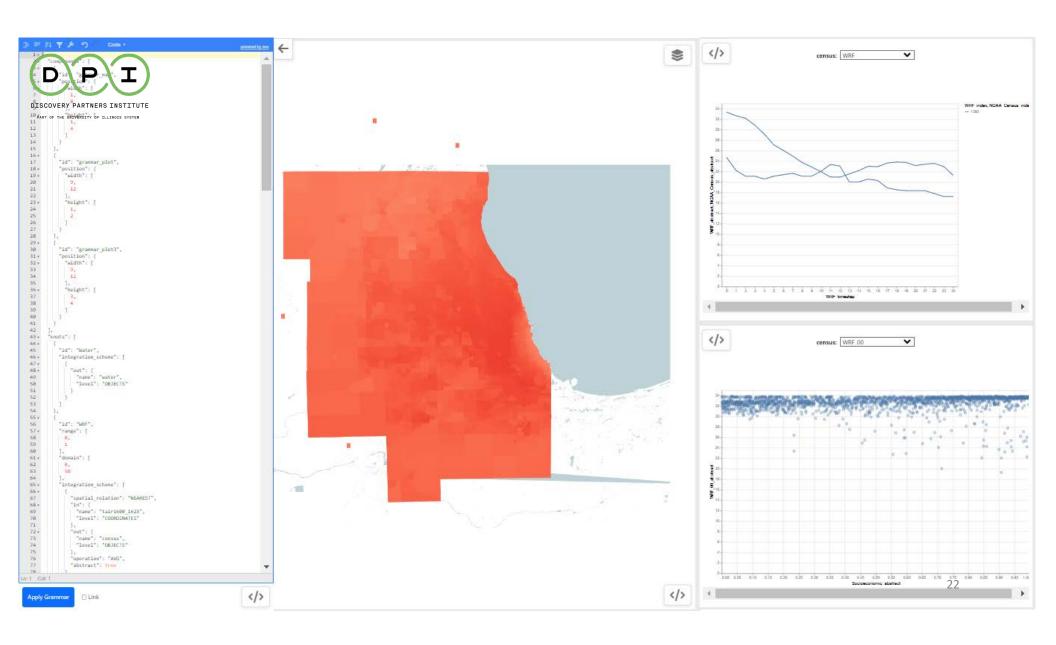


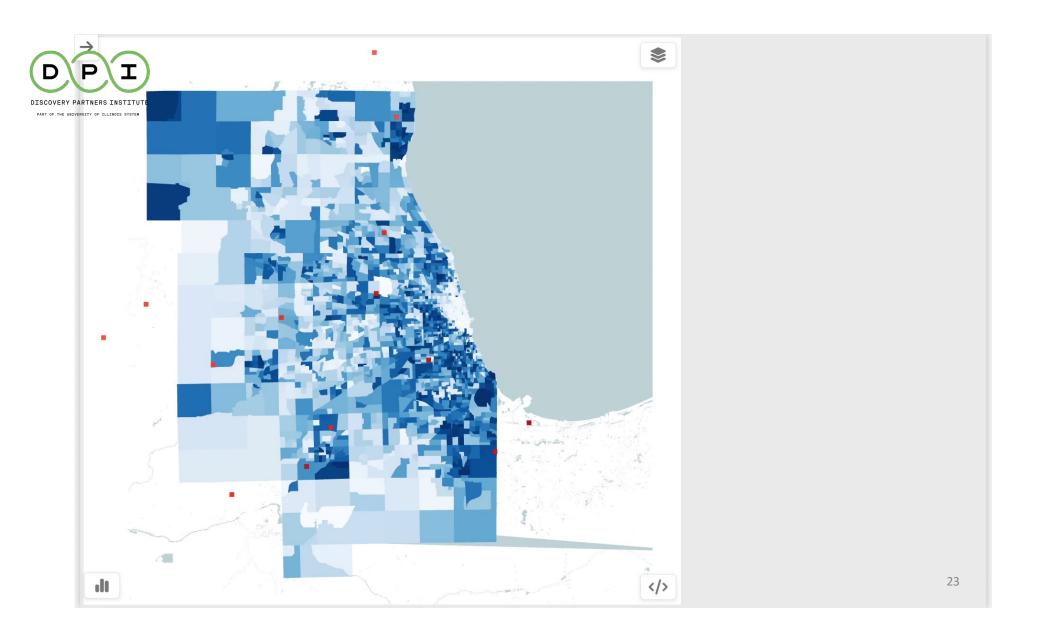


e-JUST

Handle data from Both science facing satellites, models, and public facing observations visualizations Shared resources Vega-Lite dpi-climate.org/water/vis Science tool 1 Science tool 2 dpi-climate.org/EJ/vis UTK ... Public facing vis Science facing vis ProWis dpi-climate.org/EJ dpi-climate.org/water Data Modeling Data lakes services Custom management dpi-climate.org Wordpress (static) Computations - HPC Data EVL / DPI (?) server Science side Public side









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Urban Flood Forecasting

- Develop a high-resolution coupled hydrodynamic model to visualize flood propagation, identifying fine-scale flooding scenarios.
- Decision support system for early warning flood forecast system
- Engineered and nature-based solutions to mitigate flooding in urban cities.





Conclusions and Next Steps



Online + New Data



Models + Satellites

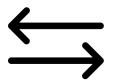


Story maps

















Ashish Sharma <u>Carolina Veiga</u> Peiyuan Li Fabio Miranda Gustavo Moreira Sicheng Wu Milan Budhathoki Anuj Tiwari Jennifer Wei Matthew Turk Edith Makra

